Poole Grammar School - Key Stage 3 (Year 7, Year 8 & Year 9)

COMPUTER SCIENCE

'Meeting expectations' criteria, programme of study and curriculum content



Key Stage 3 Computer Science / ICT 'meeting expectations' descriptors

	Year 7	Year 8	Year 9
t and e of ology	Understand when to use technology, how to use it safely and how to use the school system	Reminder of when to use technology, how to use it safely and how to use the school system	Reminder of when to use technology, how to use it safely and how to use the school system
Impac use techn	Skills: Use of school system, Use of email, Social networking, Internet use, e-safety	Skills: Use of school system; Use of email; Social networking; Internet use; e-safety	Skills: Use of school system; Use of email; Social networking; Internet use; e-safety
gui	Able to solve simple coding challenges	Able to solve more advanced coding challenges Skills: Sequence; Selection; Iteration; Subroutines;	Able to autonomously solve more advanced coding challenges using a professional programming environment
Coc	Languages: Logo; Scratch; Small Basic	Variables; Parameters Languages: Logo: Scratch: Small Basic: BBC MicroBit	Variables; Parameters
			Languages: Small Basic; Visual Basic (Visual Studio)
tional g & ms	Able to solve simple challenges	Able to solve more advanced challenges	Introduction to sorting algorithms and in particular the Bubble Sort
omputa thinkin algorith	Skills: Decomposition; Pattern recognition; Abstraction; Algorithms	Skills: Decomposition; Pattern recognition; Pattern generalisation; Abstraction; Algorithms	Knowledge: How sorting algorithms work in general; How Bubble Sort works
ŭ			Skills: Code a simple Bubble Sort; Consider efficiency
D.	Able to create a simple document or poster		
Word processin and DTP	Skills: Format text; Format images; Format document; Add colours and effects; Create basic tables; Add hyperlinks; Design skills		
eets	Able to build a simple spreadsheet model	Able to build an advanced spreadsheet model	Able to build an advanced spreadsheet model
Spreadshe	Skills: Cell formatting; Formulas; Conditional formatting; Use of basic controls; Absolute referencing; Design skills	Skills: Cell formatting; Formulas; Conditional statements; Conditional formatting; Use of controls Absolute referencing; Lookups; Design skills	Skills: Cell formatting; Formulas; Conditional statements; Conditional formatting; Use of controls; Introduction to macros; Design skills
8	Able to build a simple database (one table)	Able to create a website	Able to create a more advanced website
Database Website building	Skills: Importing data; Create tables; Create forms; Create reports; Create queries; Add basic controls	Skills: Using a basic editor; HTML; Format text; Add colours and effects; Use images; Use tables; Use links; Introduction to CSS	Skills: Using a basic editor; HTML; Format text; Add colours and effects; Use images; Use tables; Use links; Advanced CSS
Presentations	Able to create a simple presentation Skills: Use of slide transitions; Use of animation Format text; Add links; Design skills	Able to create an advanced presentation Skills: Use of slide transitions; Use of advanced animation; Use of audio; Use of video; Format text Add internal + external links; Design skills	5000
Computational theory & Robotics	Understand the following: Binary system; Data representation; Characters; Images; Sound; Converting bases; Networks (LAN, WAN, Internet)	Understanding the following: Input, output, storage device; Primary memory; Secondary memory; Type of software; Fetch Execute cycle; Sorting; Searching	Understand the basic components of a simple robot Able to program a robot to perform basic tasks using a drag and drop language Use more advanced programming techniques to solve more challenging problems

Programme of study for Year 7 Computing

Autumn term	Spring term	Summer term
Theme 1 Impact and use of technology & web quiz (2 weeks) Theme 2 Word processing (4 weeks)	Theme 6 Presentation software 1 (4 weeks) Theme 7 Coding using SCRATCH (2 weeks)	Theme 9 Understanding the binary system (1 week) Theme 10 Databases (3 weeks) Theme 11 Computer networks
		(1 Week)
— •	HALF IERM HOLIDAY	
Desk top publishing (3 weeks) Theme 4 Computational thinking (2 weeks) Theme 5 Coding using LOGO (4 weeks)	Theme 7 Coding using SCRATCH (2 weeks) Theme 8 Spreadsheets (4 weeks)	Theme 12 Coding using SMALL BASIC (4 weeks) Theme 13 Presentation software 2 (3 weeks)

Curriculum content for Year 7 Computing

Theme	Content	Assessment
1 Impact and use of technology & web quiz (2 weeks)	 Use of school system Use of email Social networking Internet use and e-safety Using a browser to search for information Verifying information found on the web 	Online quiz
2 Word processing (4 weeks)	 Format text Add colours and effects Create and edit basic tables Design skills Format images & add hyperlinks 	Pocket sized timetable and online worksheet
3 Desktop publishing (3 weeks)	 Understand a range of ways to use technology safely, respectfully, responsibly and securely, including protecting online identity and privacy Recognise inappropriate content, contact and conduct, and know how to report concerns 	A4 poster
4 Computational thinking (2 weeks)	 Decomposition Pattern recognition Abstraction Algorithms 	National quiz
5 Coding - LOGO (4 weeks)	 Computational thinking Sequence Iteration Procedures and parameters 	Report with code and screenshots
6 Presentation software 1 (4 weeks)	 Use of slide transitions Use of animation Format text Add links Design skills 	8 to 10 slide presentation
7 Coding - SCRATCH (4 weeks)	 Computational thinking Sequence Selection Iteration Message passing Procedures Image processing 	Report with code and screenshots

8 Spreadsheets (4 weeks)	 Cell formatting Formulas Conditional formatting Use of basic controls Design skill 	Spreadsheet
9 Understanding binary system (1 week)	 Binary system and need for it Converting from binary to decimal and back Representation of characters, images and sound 	15 minute quiz
10 Databases (3 weeks)	 Importing data Create tables Create forms Create reports Create queries Add basic controls 	Report with screenshots
11 Computer networks (1 week)	 Networks and need for them LANs and WANs The internet and the World Wide Web 	15 minute quiz A4 poster
12 Coding – SMALL BASIC (4 weeks)	 Computational thinking Sequence Selection Iteration Procedures 	Report with code and screenshots
13 Presentation software 2 (3 weeks)	 Use of slide transitions Use of animation Format text Add links Design skills What a computer is How it works Input, output and storage 	8 to 10 slide presentation

Programme of study for Year 8 Computing

Autumn term	Spring term	Summer term
Theme 1 Impact and use of technology (1 week) Theme 2 Coding using SMALL BASIC (4 weeks) Theme 3 Coding using LOGO	Theme 5 (cont.) HTML + CSS: My favourite things (2 weeks) Theme 6 Coding using SMALL BASIC (4 weeks)	Theme 8 Spreadsheets – Ski rental (4 weeks) Theme 9 Coding using SCRATCH (3 weeks)
(Z WEEKS)		
Theme 3 (cont.) Coding using LOGO (3 weeks) Theme 4 Computational thinking: BEBRAS Challenge (2 weeks) Theme 5 HTML + CSS: My favourite things (4 weeks)	Theme 6 (cont.) Coding using SMALL BASIC (2 weeks) Theme 7 Coding using BBC MICRO:BIT (4 weeks)	Theme 9 (cont.) Coding using SCRATCH (3 weeks) Theme 10 Presentation software: Computing pioneers (3 weeks)

Curriculum content for Year 8 Computing

Theme	Content	Assessment
1 Impact and use of technology (1 week)	 Use of school system Use of email Social networking Internet use and e-safety 	None
2 Coding – Small BASIC (4 weeks)	 Computational thinking Coding efficiency Sequencing Iteration Procedures 	Report with code and screenshots
3 Coding - LOGO (5 weeks)	 Computational thinking and harder problems Coding efficiency Tessellations Variables Sequence Iteration Procedures and parameters 	Report with code and screenshots
4 Computational thinking – BEBRAS challenge (2 weeks)	 Computational thinking and harder problems Decomposition Pattern recognition Abstraction Algorithms 	National quiz
5 HTML + CSS: my favourite things (6 weeks)	 Building simple website using HTML Basic CSS Adding text and images Adding hyperlinks Formatting content 	Report with code and screenshots
6 Coding – Small BASIC (6 weeks)	 Computational thinking Coding efficiency Sequence Selection Iteration Procedures String handling 	Report with code and screenshots

7 Coding – BBC MICRO:BIT (4 weeks)	 Hardware and software working together Computational thinking Coding efficiency Sequence Selection Iteration 	Report with code and screenshots
8 Spreadsheets – Ski rental (4 weeks)	 Cell formatting Formulas Conditional formatting Use of basic controls Vlookups Worksheets in a workbook Macros Design skill 	Spreadsheet
9 Coding - SCRATCH (6 weeks)	 Computational thinking Sequence Selection Iteration Message passing Procedures Image processing 	Report with screenshots
10 Presentations: computing pioneers (3 weeks)	 Use of slide transitions Use of animation Format text Add links Design skills History of computing 	8-10 slide presentation

Programme of study for Year 9 Computing

Autumn term	Spring term	Summer term
Theme 1 Impact and use of technology (1 week) Theme 2 Coding - SMALL BASIC revisited (5 weeks) Theme 3 Theory - sorting (2 weeks)	Theme 6 HTML + CSS: What's inside a PC? (6 weeks)	Theme 8 Coding in VISUAL BASIC – Slot machine (2 weeks) Theme 9 Coding - ROBOTS (4 weeks)
(Z WEEKS)		
	HALF TERM HOLIDAY	
Theme 4 Computational thinking: BEBRAS Challenge (2 weeks) Theme 5 Spreadsheets - crossword (4 weeks)	Theme 7 Coding introduction to VISUAL BASIC (6 weeks)	Theme 9 (cont.) Coding - ROBOTS (2 weeks) Theme 10 Coding – SPACE INVADERS (6 weeks)

Curriculum content for Year 9 Computing

Theme	Content	Assessment
1 Impact and use of technology (1 week)	 Use of school system Use of email Social networking Internet use e-safety 	None
2 Coding – Small BASIC revisited (5 weeks)	 Computational thinking Coding efficiency Sequence Selection Iteration Procedures Binary Search 	Report with code and screenshots
3 Theory - sorting (2 weeks)	ArraysBubble sort	Report with code and screenshots
4 Computational thinking – BEBRAS challenge (2 weeks)	 Computational thinking and harder problems Decomposition Pattern recognition Abstraction Algorithms 	National quiz
5 Spreadsheet - crossword (4weeks)	 Cell formatting Formulas Conditional statements Conditional formatting Use of controls Introduction to macros Design skills 	Spreadsheet
6 HTML + CSS: What's inside a PC? (6 weeks)	 Building simple website using HTML More advanced CSS Adding text and images Adding hyperlinks Formatting content Theory 	Report with code and screenshots

	 Input, output, storage devise 	
	Primary memory	
	Secondary memory	
	Type of software	
	Fetch Execute cycle	
	Computational thinking	
	Coding efficiency	
7 Coding – VISUAL	Sequence	Depert with eads
BASIC	Selection	Report with code
(6 weeks)	Iteration	and screenshols
	Procedures	
	String handling	
	Computational thinking	
	Coding efficiency	
8 Coding in VISUAL	Sequence	
BASIC – Slot	Selection	Report with code
machine	Iteration	and screenshots
(2 weeks)	Random numbers	
	Procedures	
	String handling	
	Understanding how to interact with the robot	
	Computational thinking	
	Coding efficiency	
9 Coding - ROBOTS	Sequence	Report with code
(6 weeks)	Selection	and screenshots
	Iteration	
	Procedures	
	String handling	
	Computational thinking	
	Sequence	
10 Coding – SPACE	Selection	
INVADERS	Iteration	Report with code
(6 weeks)	Message passing	and screenshots
	Procedures	
	Image processing	